RENTAL FEE SCHEDULE FOR COMMUNICATIONS USES

Calendar Year 2020

ZONES and POPULATION	TELEVISION	AM/FM RADIO*	CABLE TELEVISION	BROADCAST TRANSLATOR/ LPTV/LPFM	CMRS/ FACILITY MANAGER	CELLULAR TELEPHONE and PCS**	PRIVATE MOBILE RADIO SERVICE	MICROWAVE and Wireless Internet Service Provider (ISP) ***	OTHER	PASSIVE REF. & LOCAL EXCH. NETWORK
Zone 1 5,000,000 plus		\$56,802.78 \$39,761.95	INSUFFICIENT	INSUFFICIENT	\$20,048.02	\$20,048.02	\$16,706.69	\$16,706.69	\$125.30	
Zone 2 2,500,000 to 4,999,999	\$30,120.08	\$35,084.05 \$24,558.84		MARKET DATA	\$16,706.69	\$16,706.69	\$10,024.03	\$13,365.38	\$125.30	
Zone 3 1,000,000 to 2,499,999	\$30,072.09	\$23,389.38 \$16,372.57	FEE TO BE DETERMINED	FEE TO BE DETERMINED	\$13,365.38	\$13,365.38	\$10,024.03	\$11,694.68	\$125.30	RENTAL FEES FOR
Zone 4 500,000 to 999,999		\$16,706.69 \$11,694.68	BY APPRAISAL OR OTHER	BY APPRAISAL OR OTHER	\$8,353.34	\$10,024.03	\$6,682.67	\$9,188.67	\$125.30	THESE USES ARE
Zone 5 300,000 to 499,999	\$20,048.02	\$13,365.38 \$9,355.77	METHODS	METHODS	\$6,682.67	\$8,353.34	\$4,176.67	\$4,176.67	\$125.30	DETERMINED BY
Zone 6 100,000 to 299,999		\$6,682.67 \$4,677.87	\$4,009.59	\$4,009.59	\$5,012.00	\$6,682.67	\$3,341.35	\$3,341.35	\$125.30	EACH USFS REGION
Zone 7 50,000 to 99,999		\$3,341.35 \$2,338.95	\$2,004.82	\$2,004.82	\$2,004.82	\$5,012.00	\$1,670.67	\$2,506.00	\$125.30	
Zone 8 25,000 to 49,999	N / NIIN IIII	\$2,004.82 \$1,403.37	\$1,670.67	\$835.30	\$1,670.67	\$4,176.67	\$1,002.38	\$2,506.00	\$125.30	
Zone 9 LESS THAN 25,000	X / 1111/4 X /	\$1,503.59 \$1,052.51	\$1,002.38	\$167.04	\$1,002.38	\$4,176.67	\$584.74	\$2,506.00	\$125.30	

Index Factor is 1.018

^{*}RENTAL FEE FOR AM RADIO IS 70% OF THE FM SCHEDULED RENT

^{**} Also includes Enhanced Specialized Mobile Radio (ESMR), Improved Mobile Telephone Service (IMTS), Air-to-Ground, Offshore Radio Telephone Service, Cell Site Extenders, and Local Multipoint Distribution Service (LMDS)

^{***} For ISP populations between 1–1000, use the applicable Regional Local Exchange Network schedule.